Sixth Semester B.C.A. Degree Examination, April/May 2019

(CBCS Scheme)

Computer Science

SYSTEM SOFTWARE

Time: 3 Hours]

[Max. Marks: 90

Instructions to Candidates: Answers ALL the Sections.

SECTION - A

Answer any TEN of the following.

 $(10 \times 1 = 10)$

- 1. What is a linker?
- 2. What are the types of subroutines?
- 3. Define formal systems.
- 4. Mention the types of assemblers.
- 5. Give the usage of EQU in assembly program.
- 6. Give the syntax of macro definition.
- 7. What are the macro processor pseudo-ops used for conditional macro expansion?
- 8. Define overlays.
- 9. Give the functions of loaders.
- 10. What are relocating loaders?
- 11. Define literal table.
- 12. Give the structure of uniform symbol table.

Q.P. Code - 68605

SECTION - B

Answer any FIVE of the following.

 $(5 \times 3 = 15)$

- 13. What is assembly language? Give its advantages and disadvantages.
- 14. Differentiate between compiler and interpreter.
- 15. Explain assembler directives.
- 16. What are the basic tasks of macro processor? Explain.
- 17. Explain compile and go leaders.
- 18. What is dynamic linking? Explain.
- 19. Construct parse tree for following arithmetic statements $\cos t = rate * (start finish) + 2 * ralz * (start finish 100)$

SECTION - C

Answer any SIX of the following.

 $(6 \times 5 = 30)$

- 20. Give pass-1 overview flow chart for assembler.
- 21. Explain different databases used in pass-2 assembler.
- 22. Explain "Macro calls within macros".
- 23. Write a note on "Macro implementation with in assembler".
- 24. How loader functions are accomplished in absolute loading scheme? Explain.
- 25. Give detailed pass-2 flowchart of direct linking loader.
- 26. Explain structure of compiler with neat diagram.
- 27. What are the optimization techniques used in compiler design? Explain.

SECTION - D

Answer any FIVE of the following.

 $(5 \times 7 = 35)$

- 28. Explain general machine structure with a neat diagram.
- 29. Give algorithm for an assembler for IBM 360.
- 30. (a) What are the functions of assembler?
 - (b) What is the input and output of macro processor? Explain with an example.

(3 + 4)

- 31. Write a note on implementation of a restricted facility (two pass macro algorithm).
- 32. Explain different cards used in direct linking loaders in detail.
- 33. (a) Where is GEST used? And for what?
 - (b) Give the general model of compiler.

(2 + 5)

34. Explain lexical phase and syntax phase in detail.